

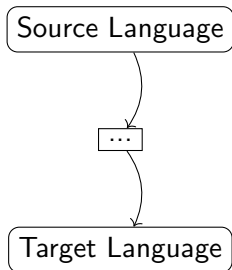
Enforcing Well-bracketed Control Flow and Stack Encapsulation using Linear Capabilities

Lau Skorstengaard¹ Dominique Devriese² Lars Birkedal¹

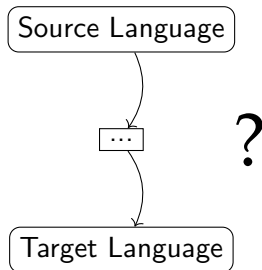
¹Aarhus University ²KU Leuven

PriSC 2018, Los Angeles

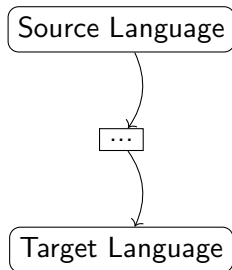
A realistic secure compiler?



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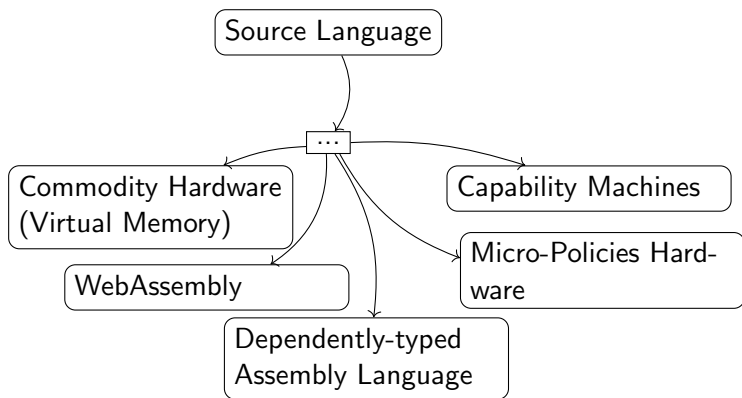


A realistic secure compiler?

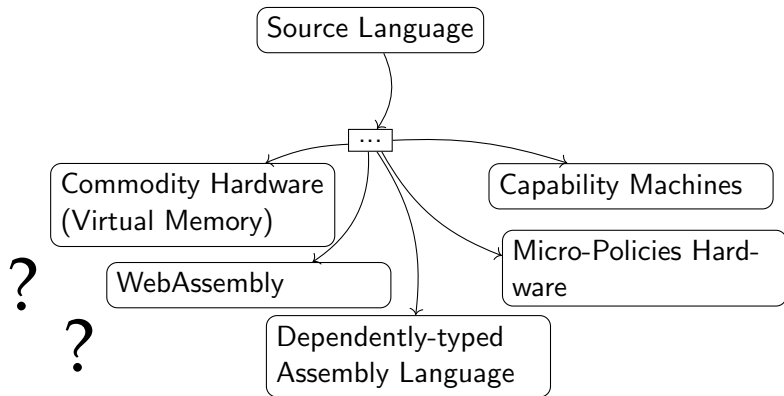


?

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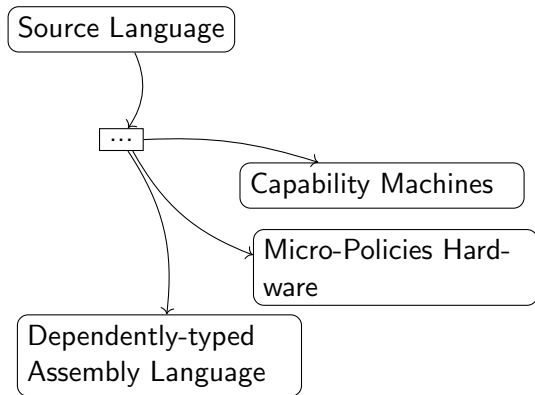


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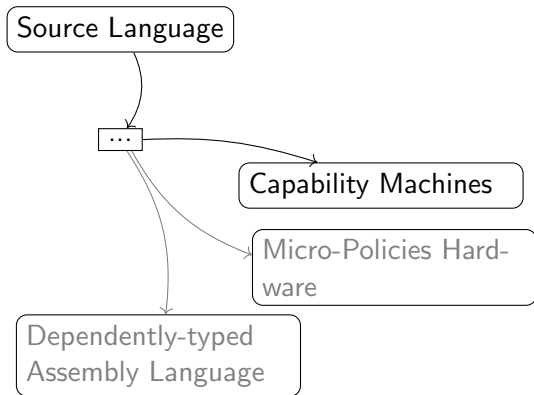


Fine-grained encapsulation?

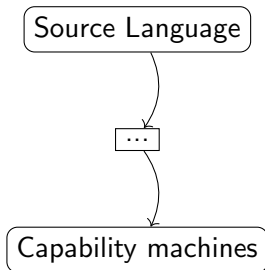
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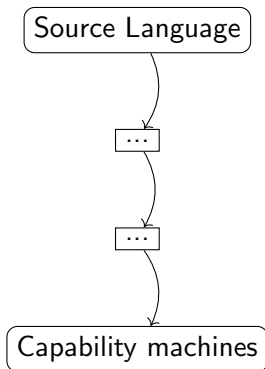
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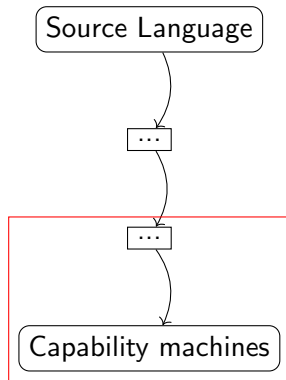


A realistic secure compiler?



Well-bracketed control flow, stack encapsulation?

A realistic secure compiler?



Let's take a look!

Outline

Stack and return pointers

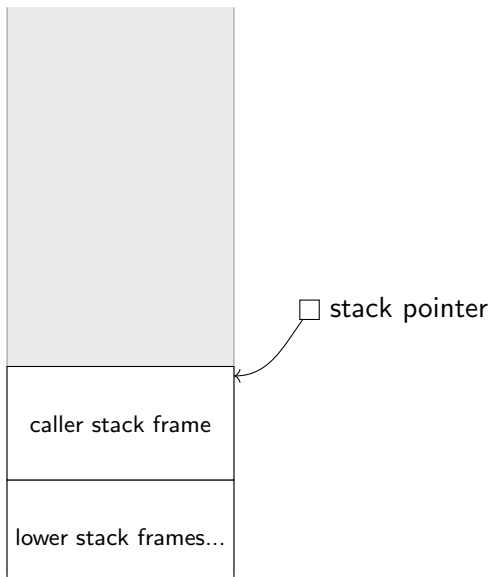
Stack and return capabilities

Capabilities are not enough

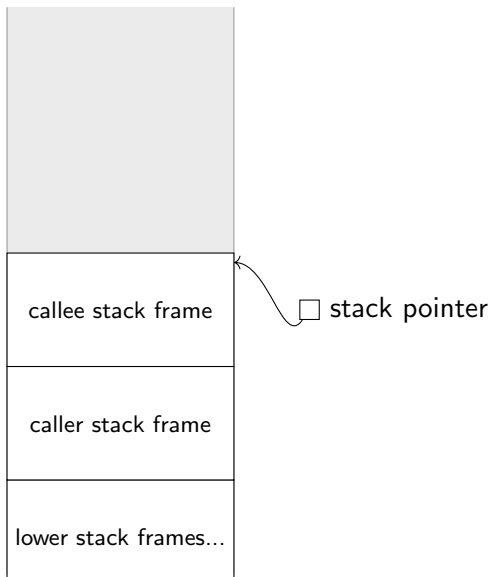
Local stack and return capabilities

Linear stack and return capabilities

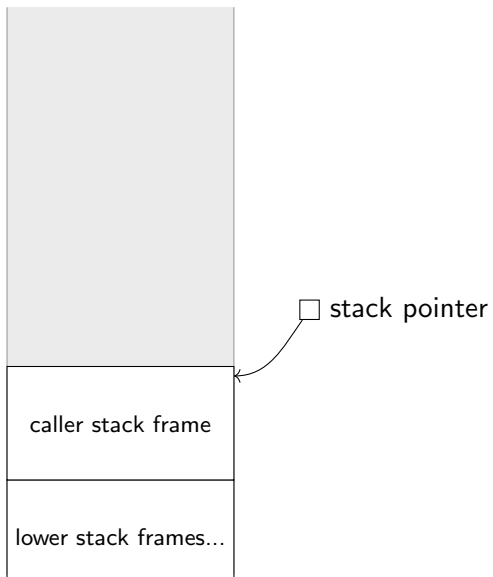
Traditional stack pointers



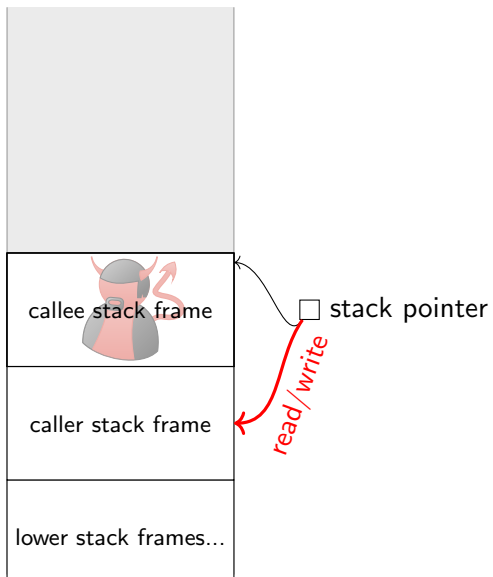
Traditional stack pointers



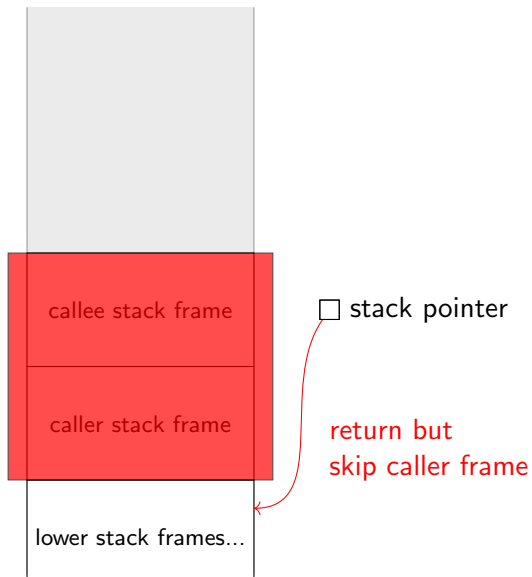
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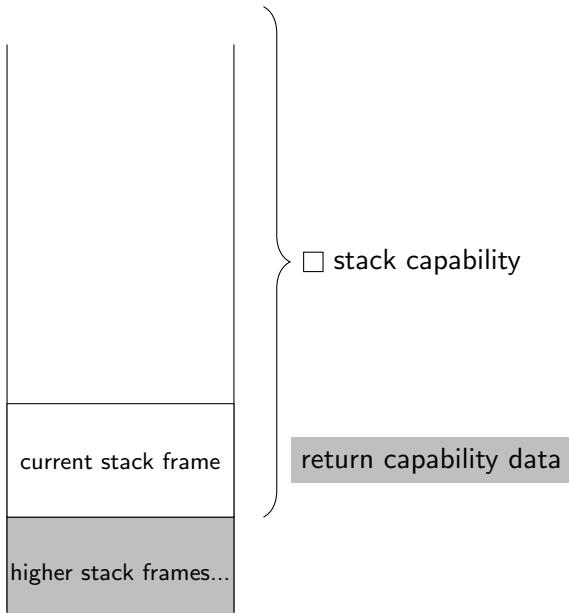
Traditional stack pointers



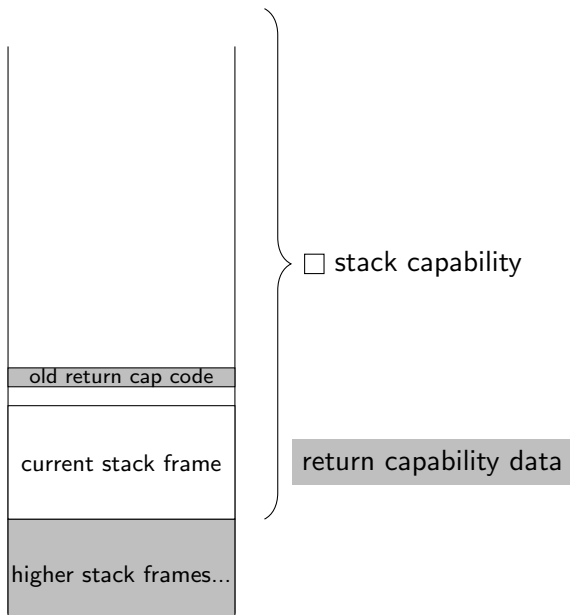
Stack and return pointer security

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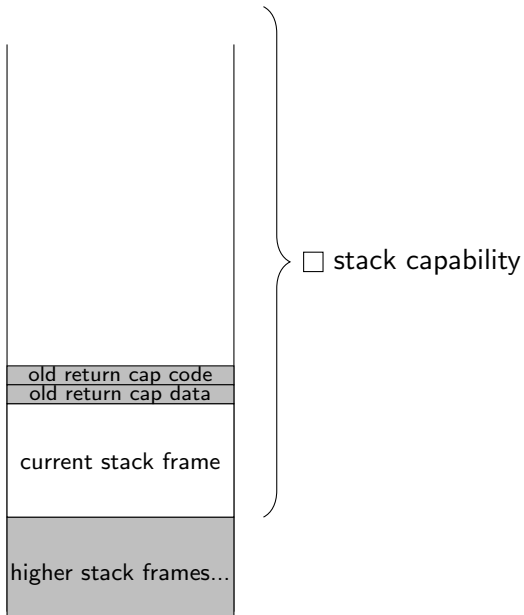
Stack and return capabilities



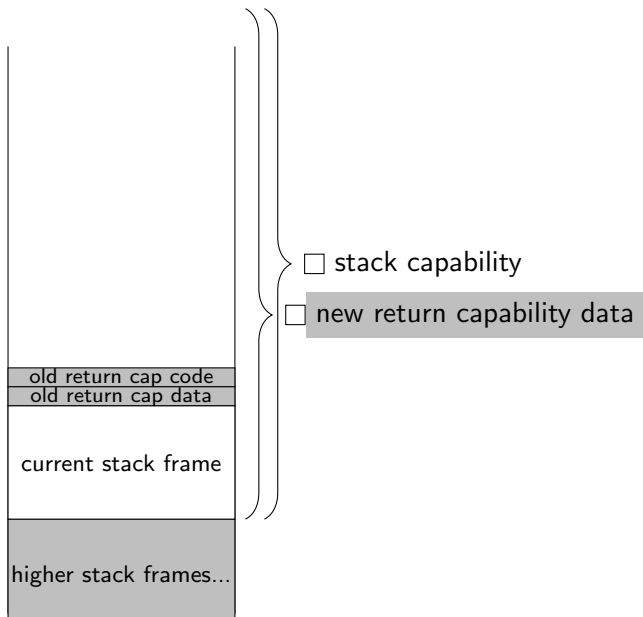
Stack and return capabilities



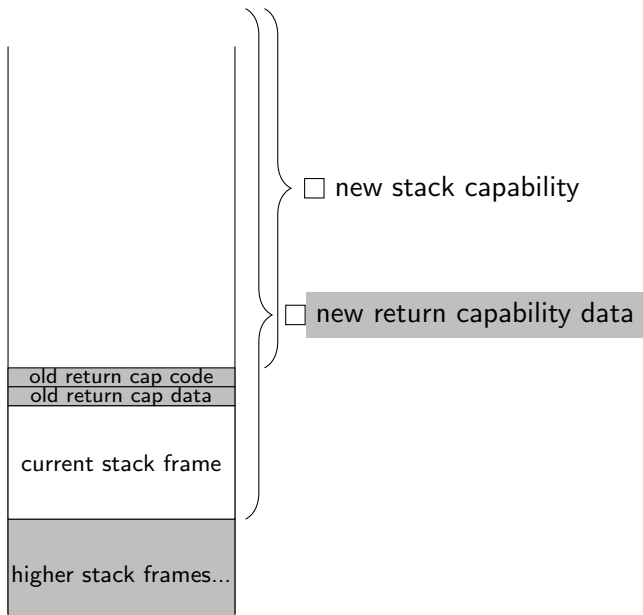
Stack and return capabilities



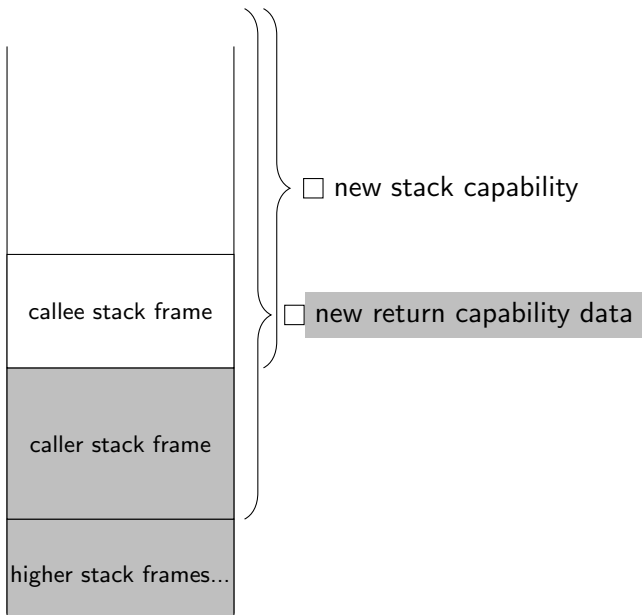
Stack and return capabilities



Stack and return capabilities



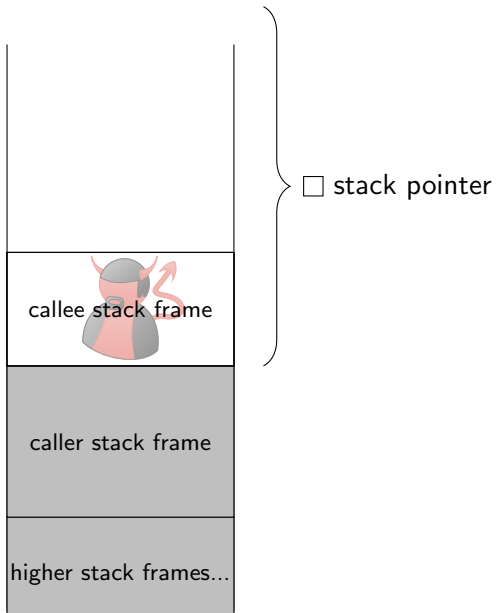
Stack and return capabilities



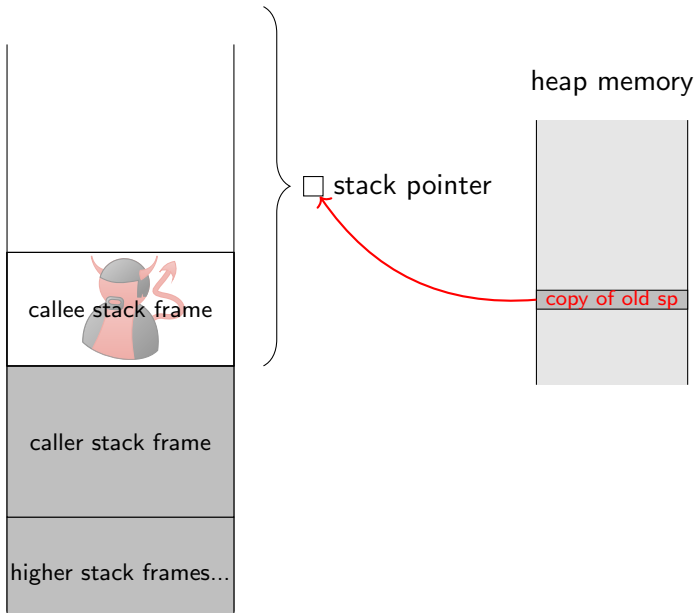
Stack and return pointer security

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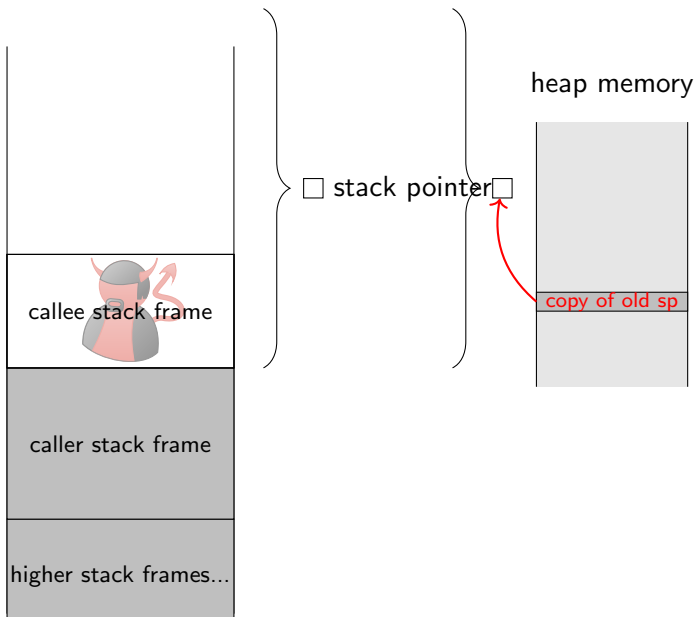
Stack and return capabilities: Attack 1



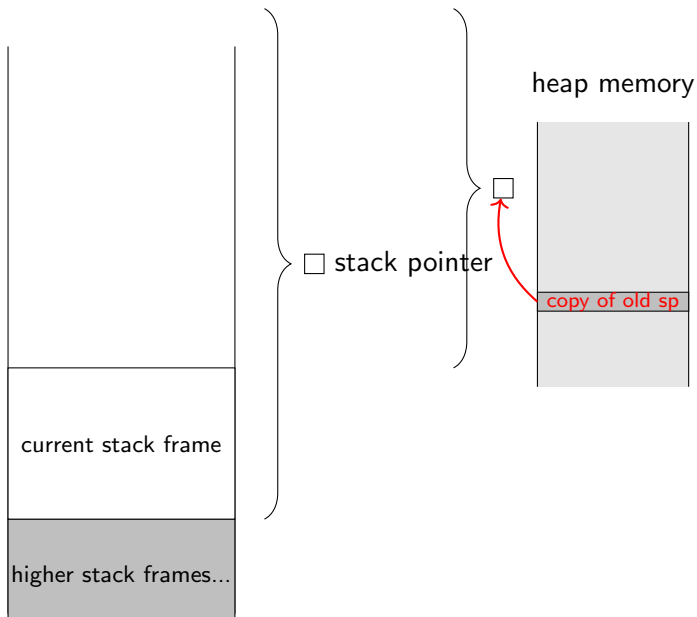
Stack and return capabilities: Attack 1



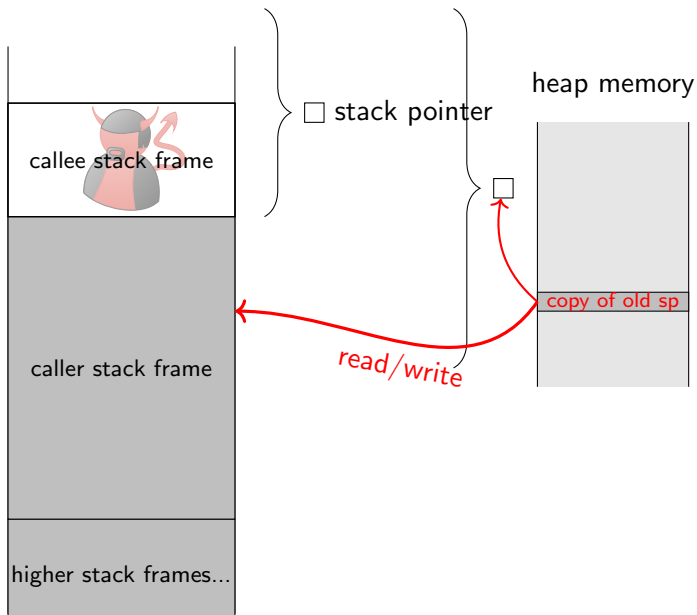
Stack and return capabilities: Attack 1



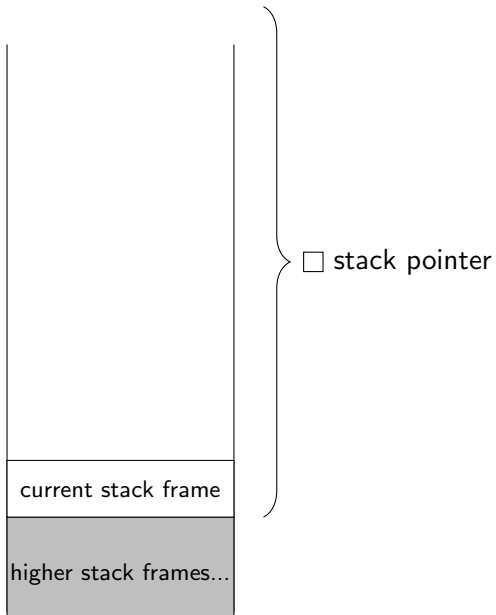
Stack and return capabilities: Attack 1



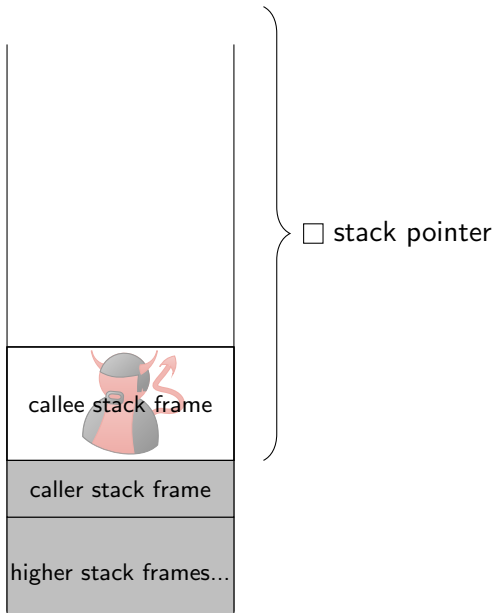
Stack and return capabilities: Attack 1



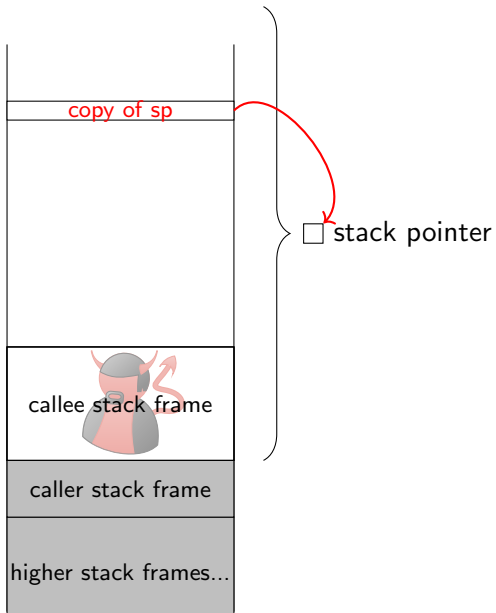
Stack and return capabilities: Attack 2



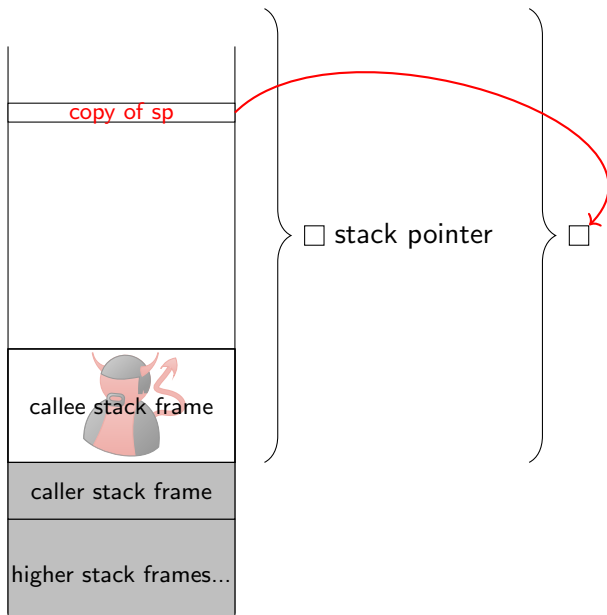
Stack and return capabilities: Attack 2



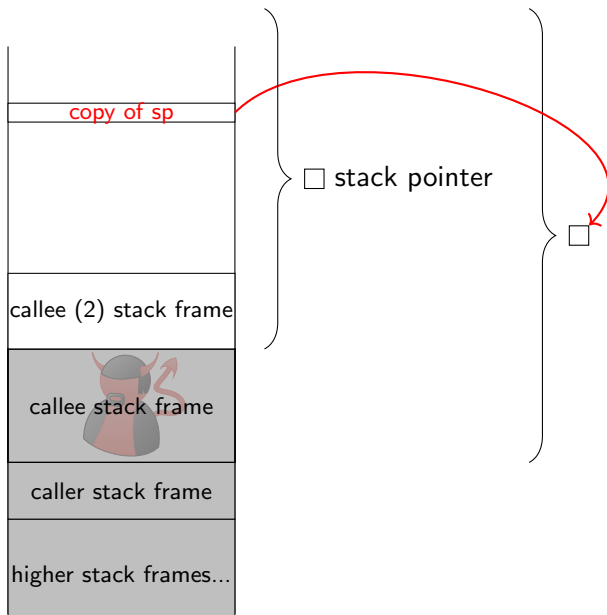
Stack and return capabilities: Attack 2



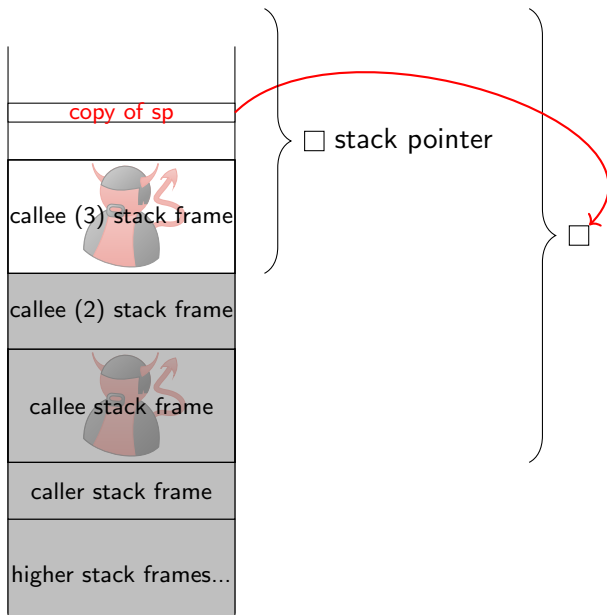
Stack and return capabilities: Attack 2



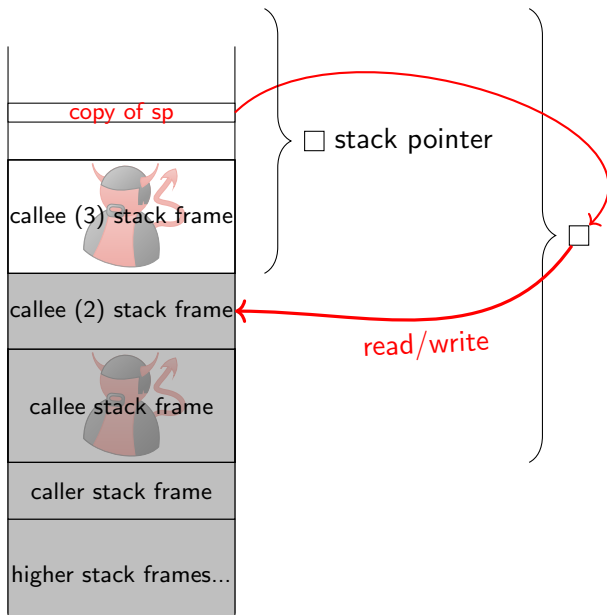
Stack and return capabilities: Attack 2



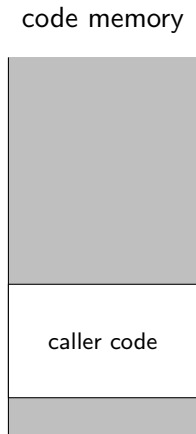
Stack and return capabilities: Attack 2



Stack and return capabilities: Attack 2



Stack and return capabilities: Attack 3



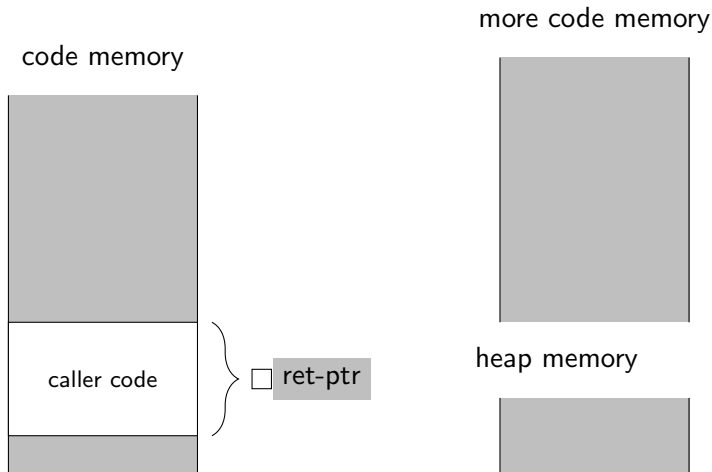
more code memory



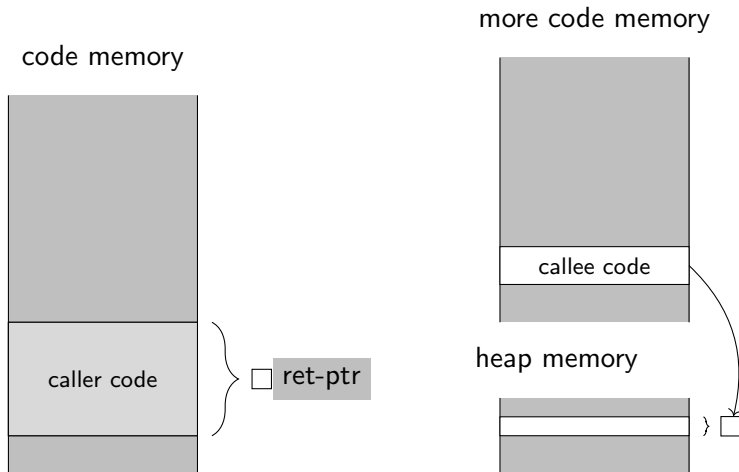
heap memory



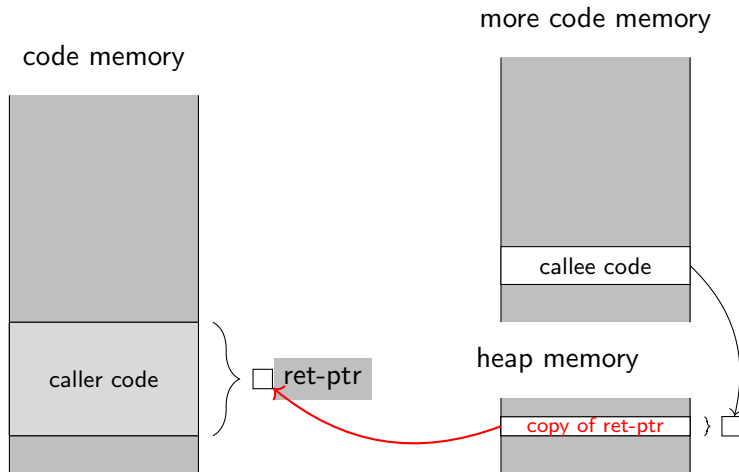
Stack and return capabilities: Attack 3



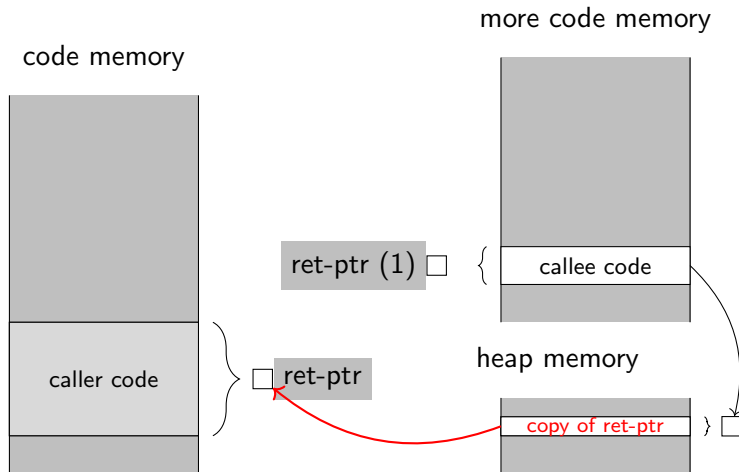
Stack and return capabilities: Attack 3



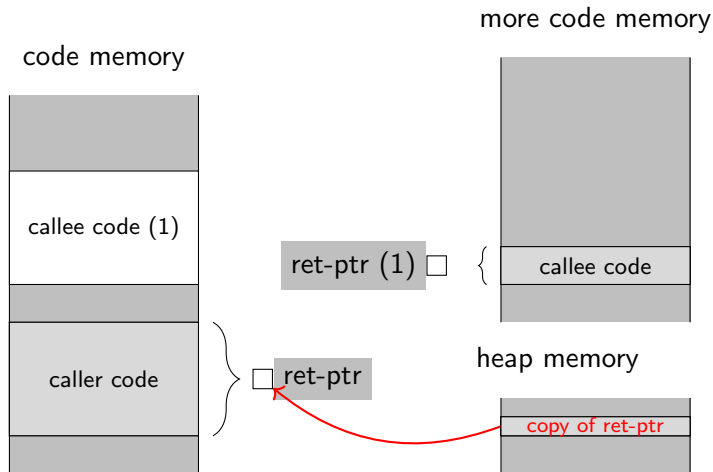
Stack and return capabilities: Attack 3



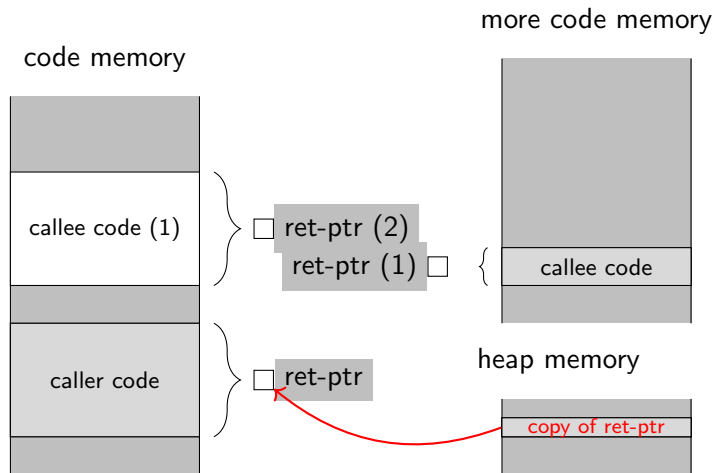
Stack and return capabilities: Attack 3



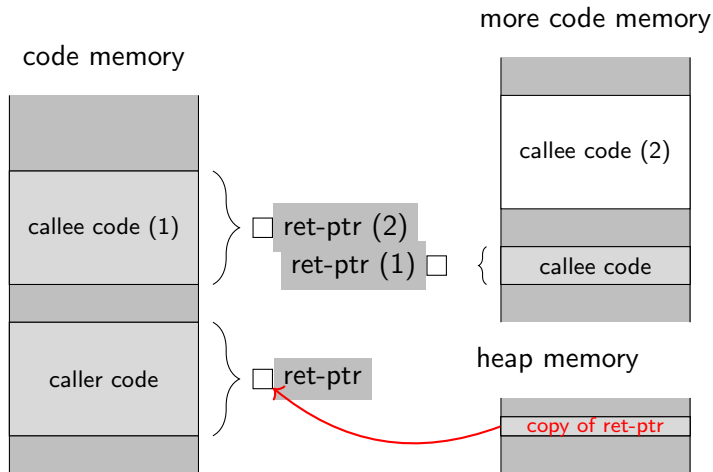
Stack and return capabilities: Attack 3



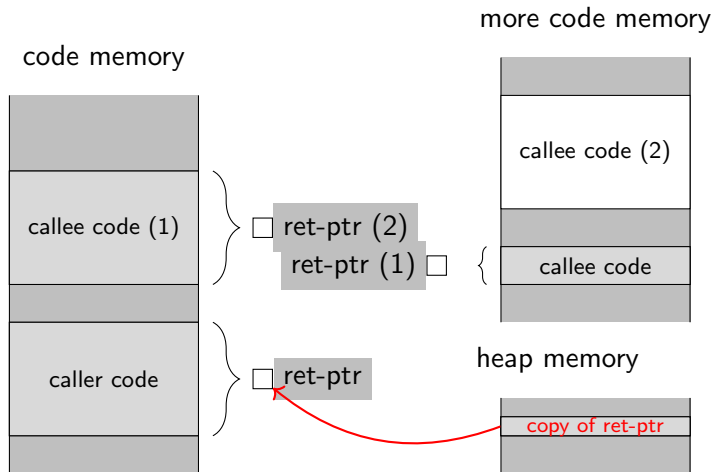
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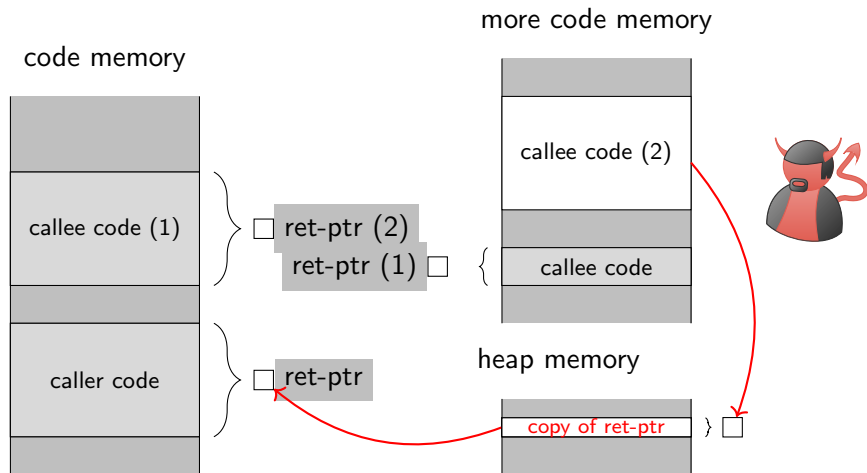
Stack and return capabilities: Attack 3



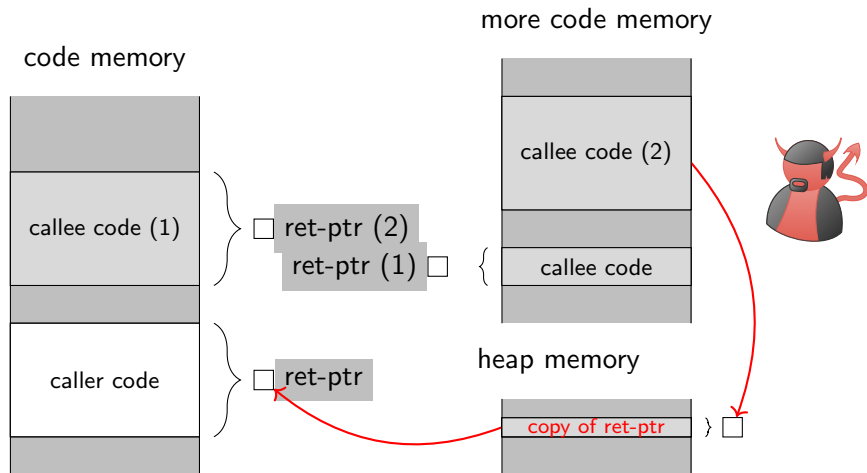
Stack and return capabilities: Attack 3



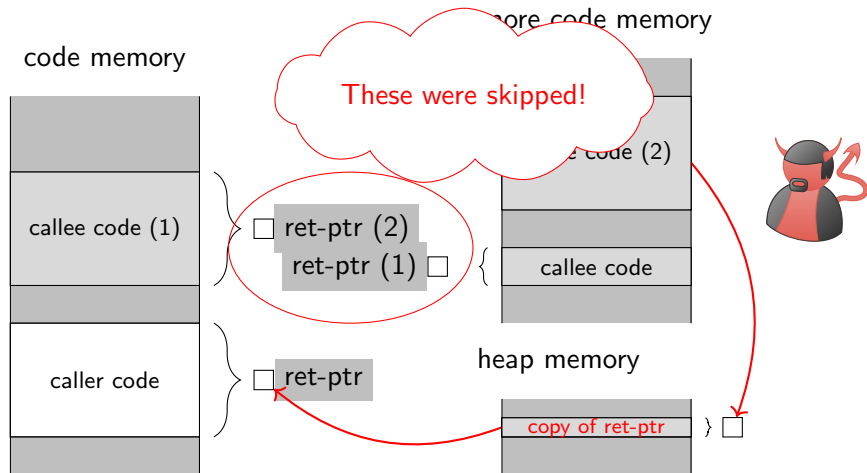
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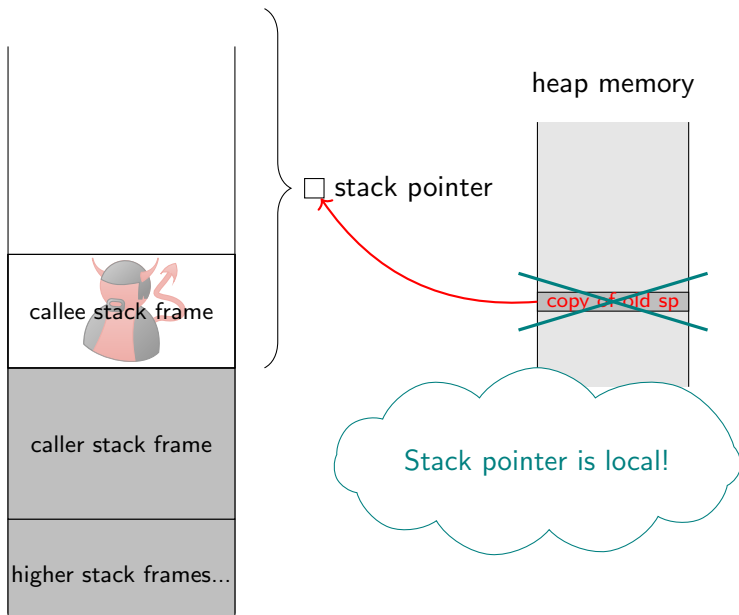
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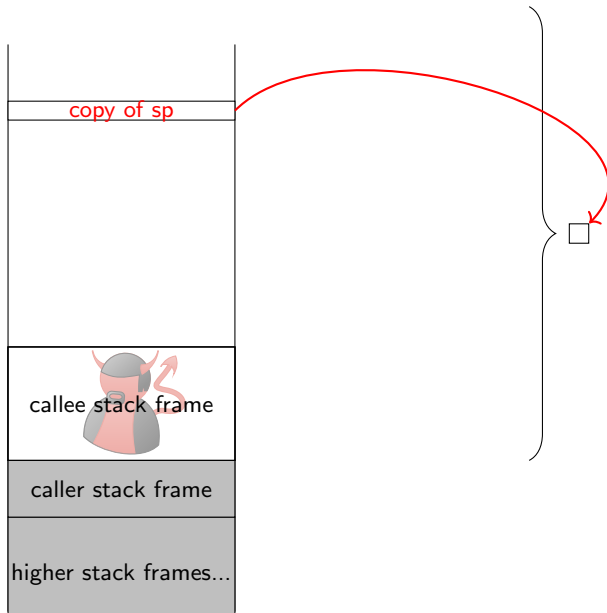
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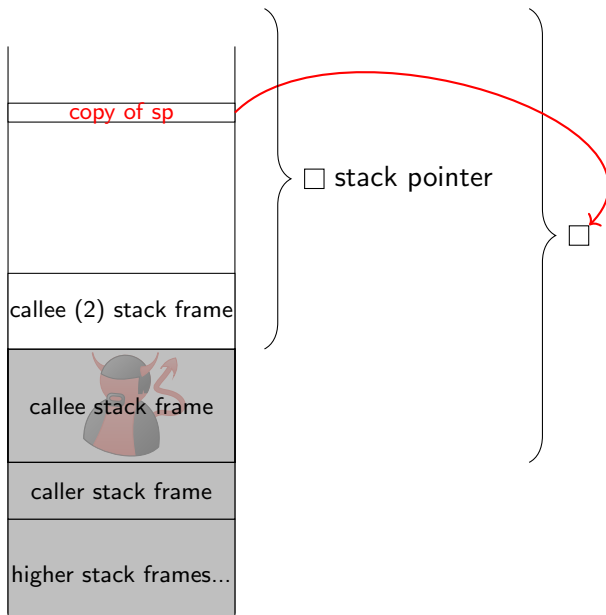
Local Stack Capabilities Prevent Attack 1



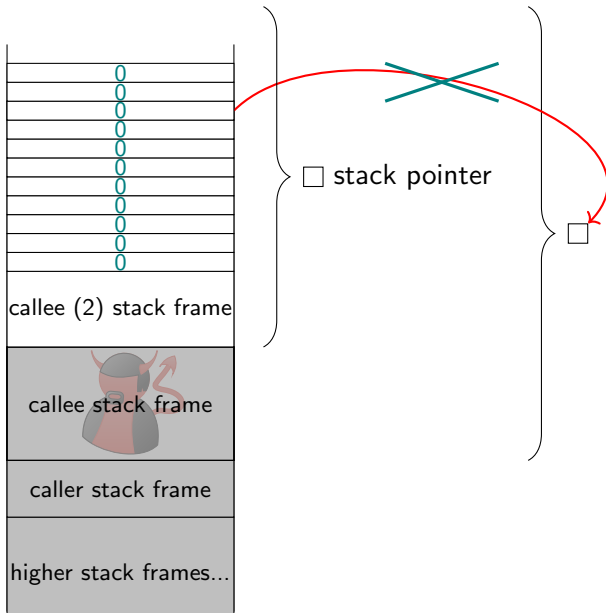
Local caps: Stack Clearing Prevents Attack 2



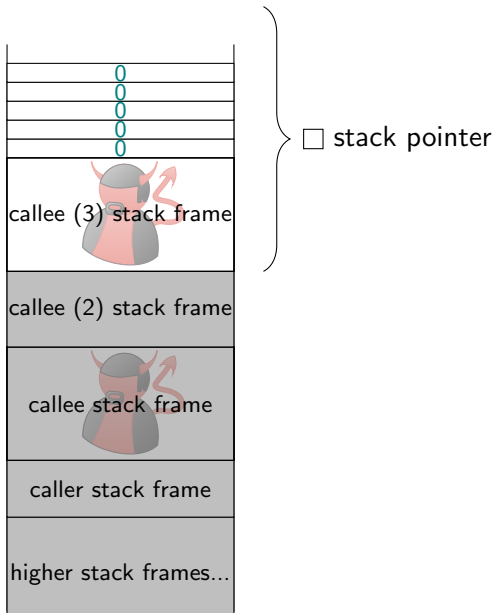
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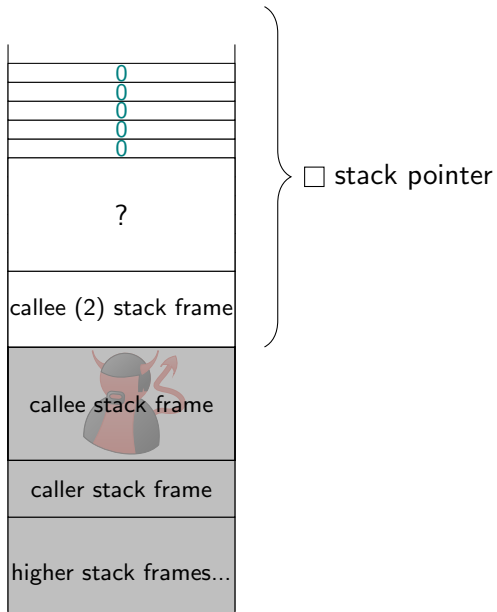
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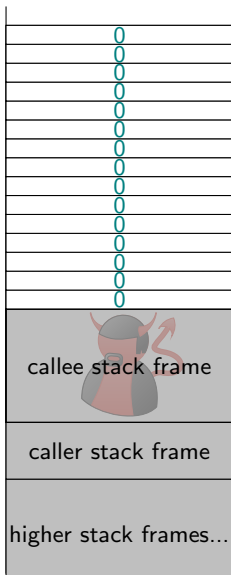
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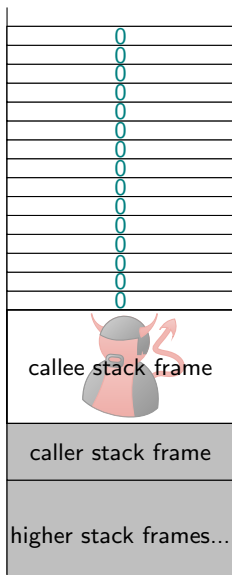
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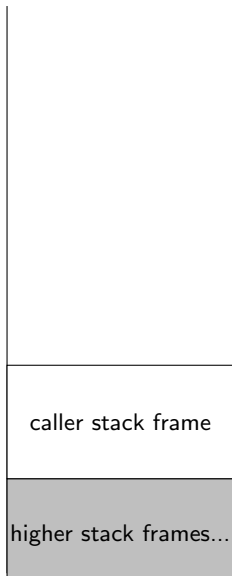
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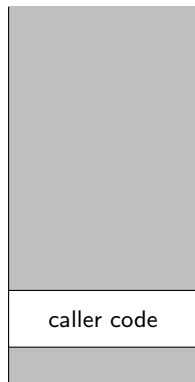
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Local Stack Capabilities Prevent Attack 3



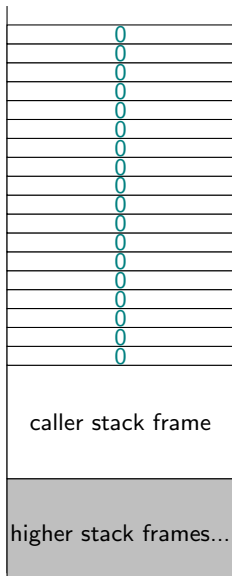
code memory



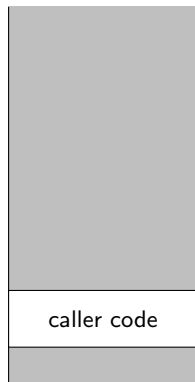
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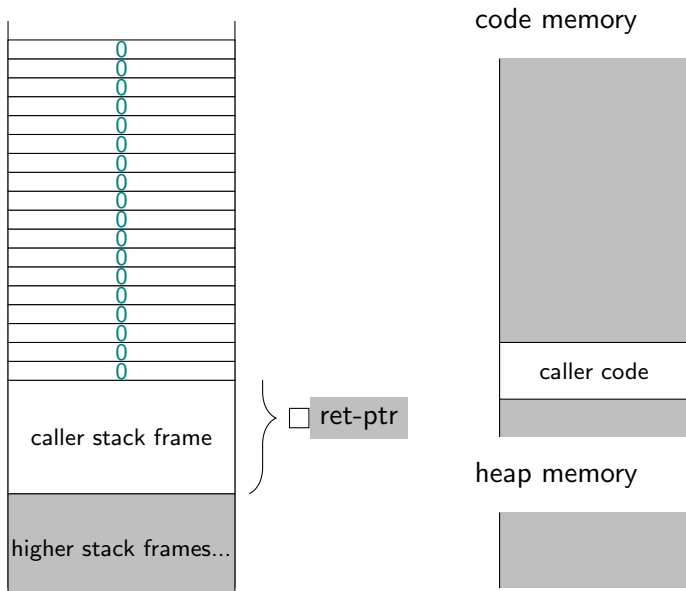
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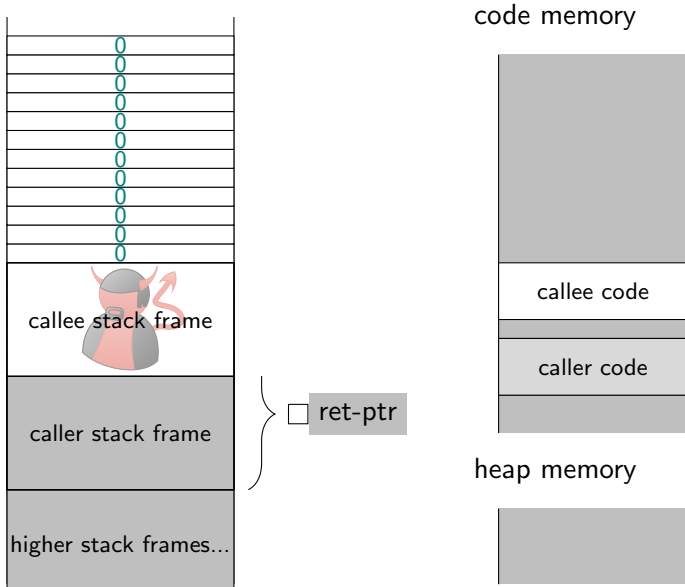
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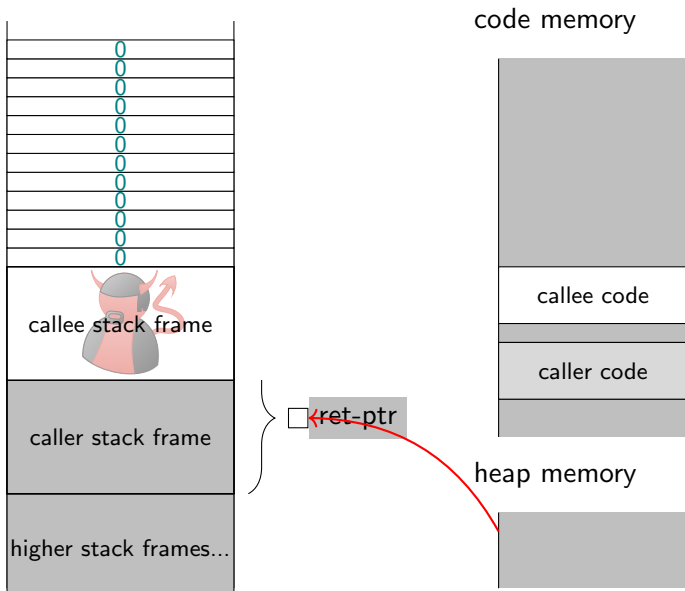
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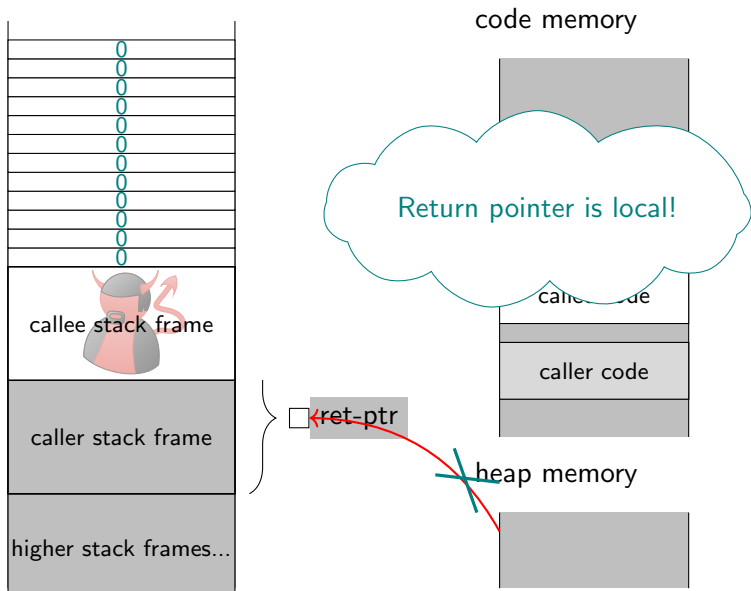
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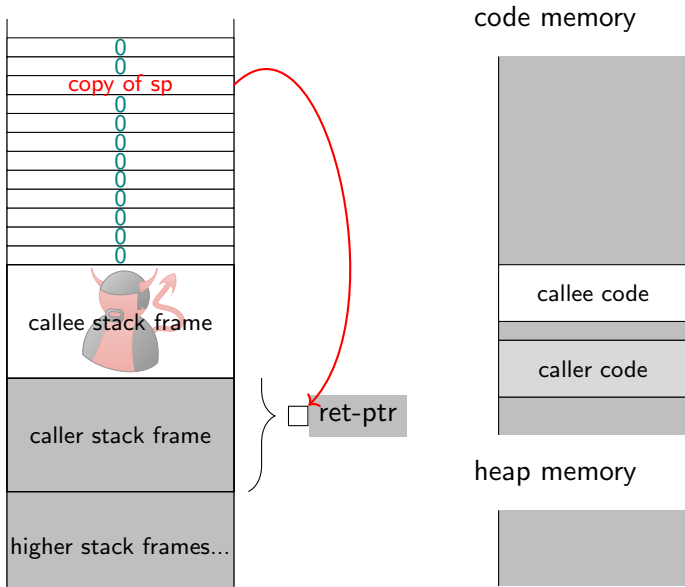
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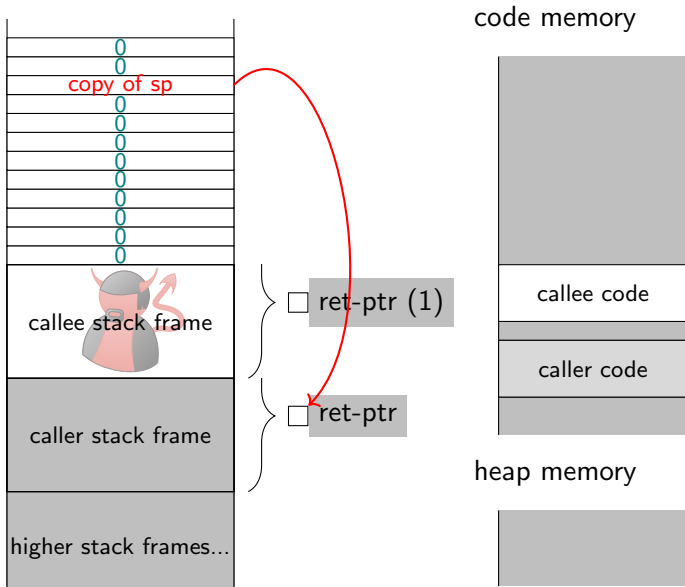
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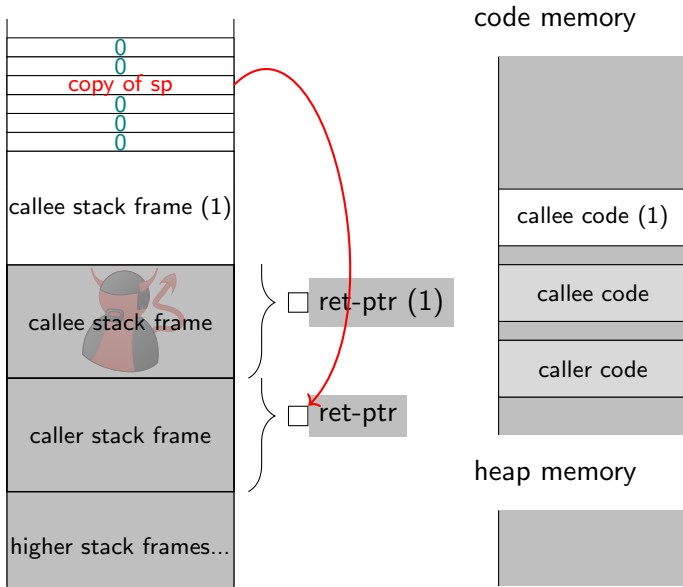
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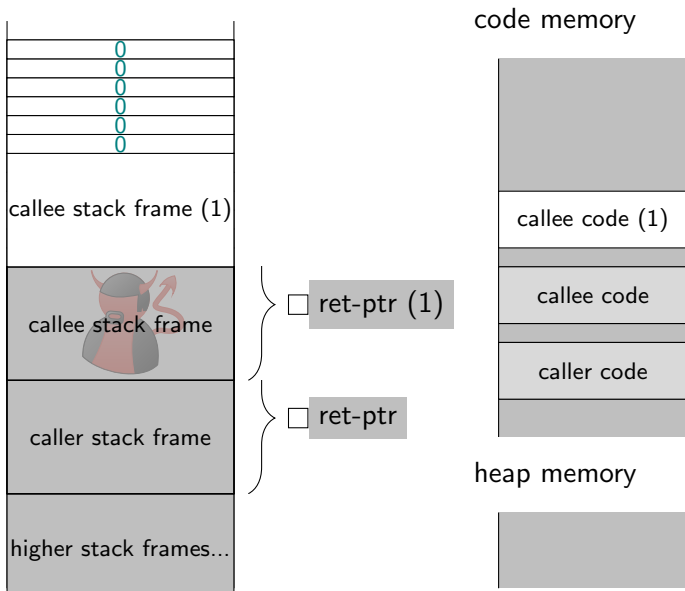
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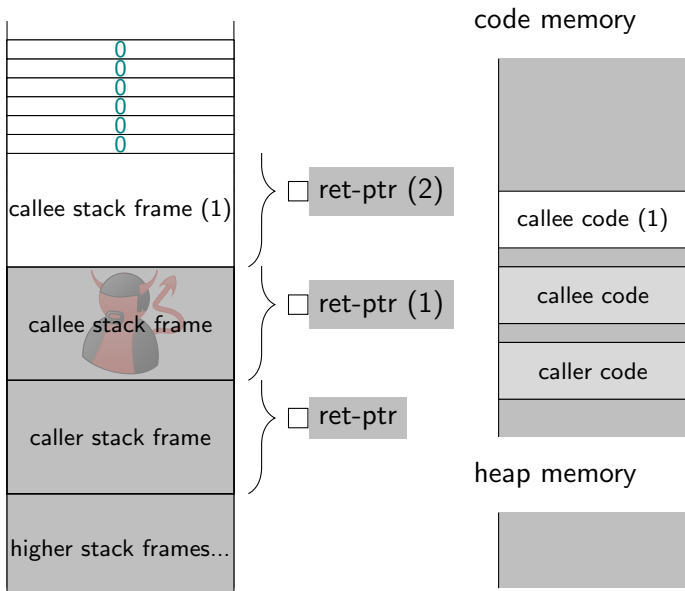
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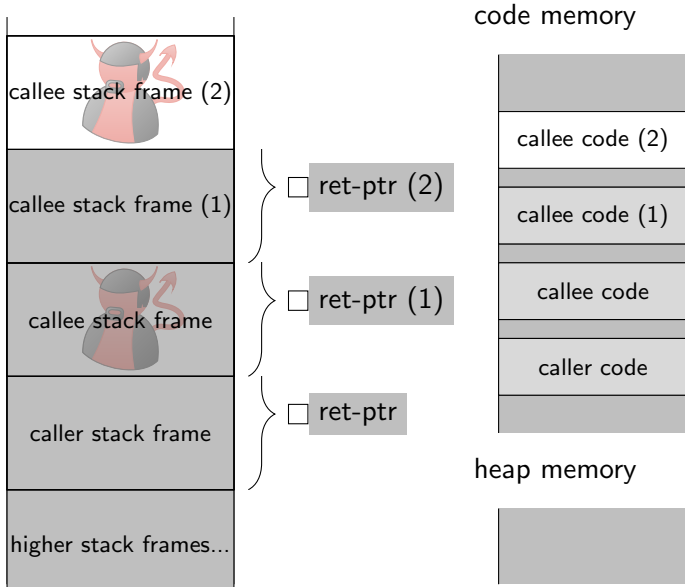
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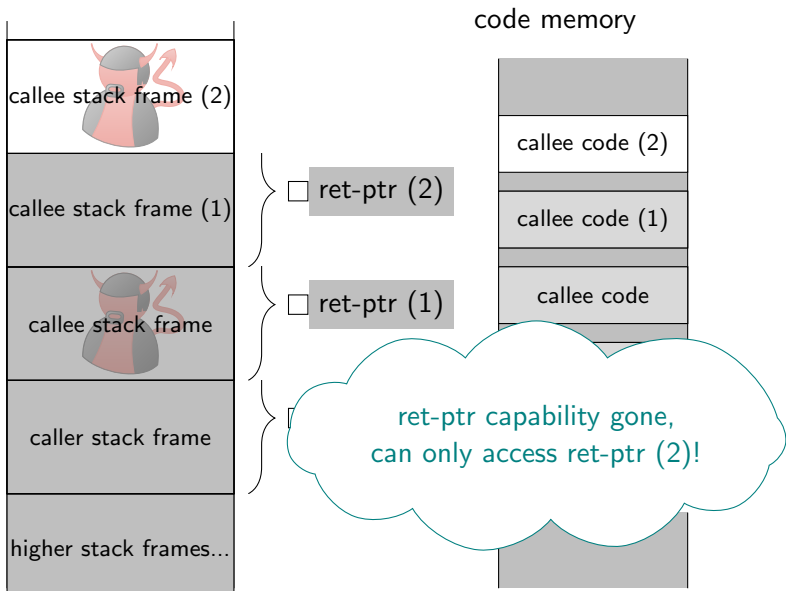
Local Stack Capabilities Prevent Attack 3



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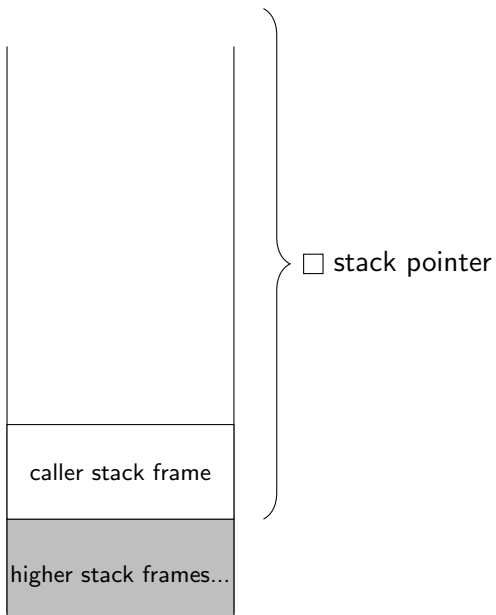
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 - ▶ Works, but... [Skorstengaard et al., ESOP 2018]

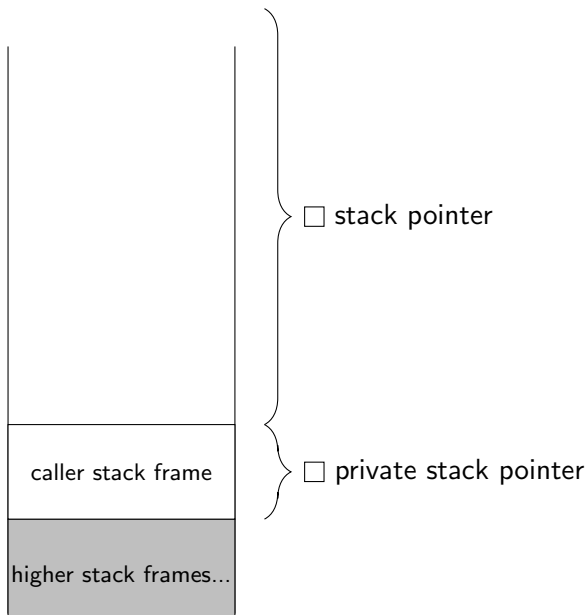
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 - ▶ CHERI Linear capabilities?
 - ▶ Non-copyable capabilities

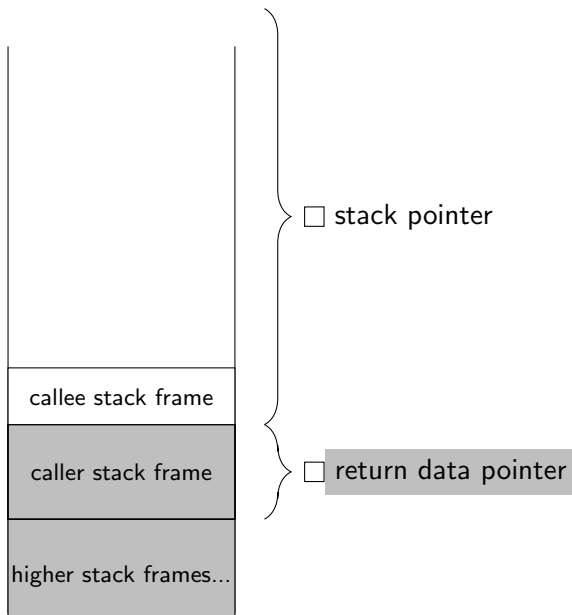
Linear Stack Capabilities



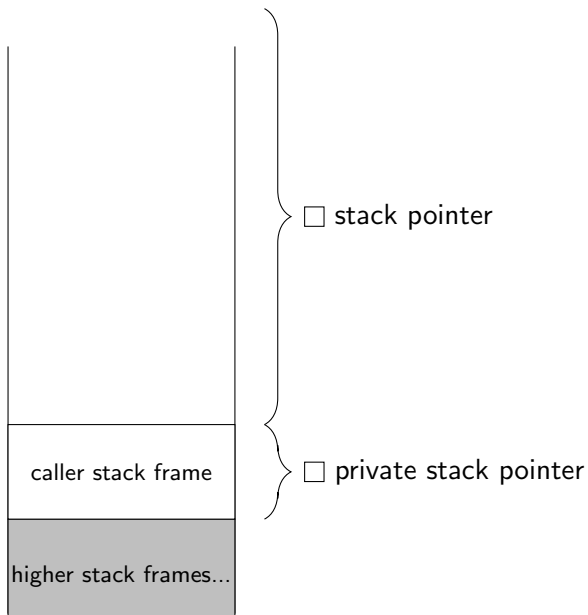
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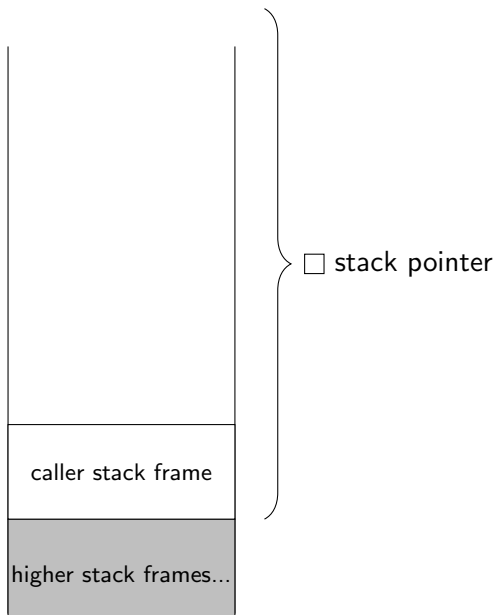
Linear Stack Capabilities



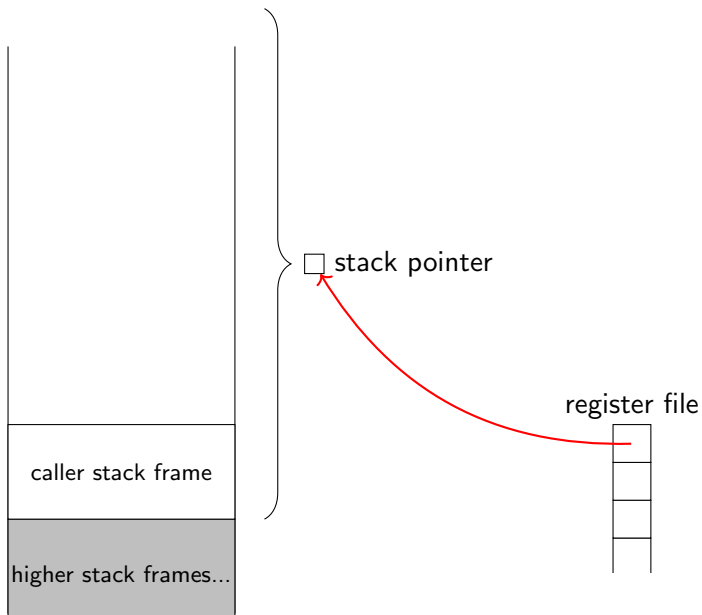
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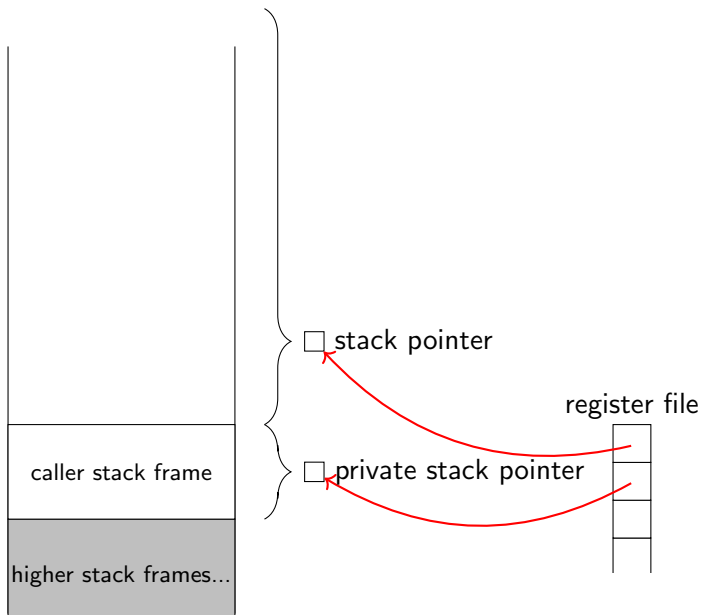
Linear Stack Capabilities



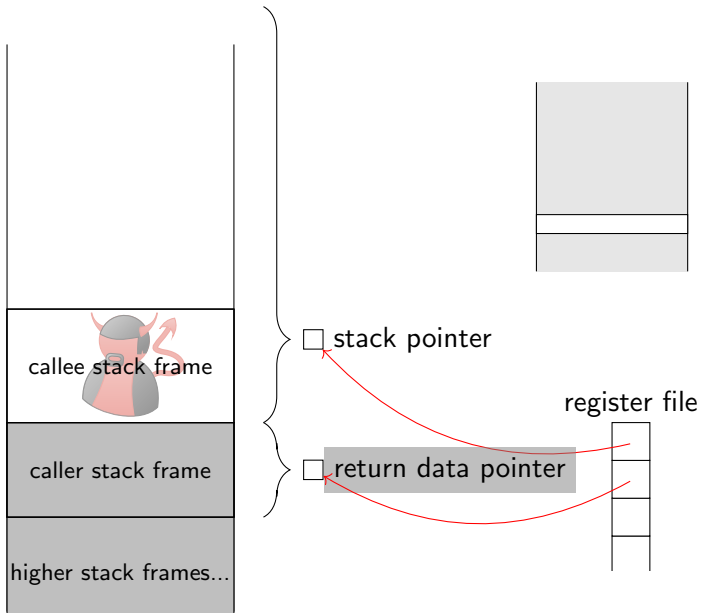
Linear Capabilities Prevent Attack 1



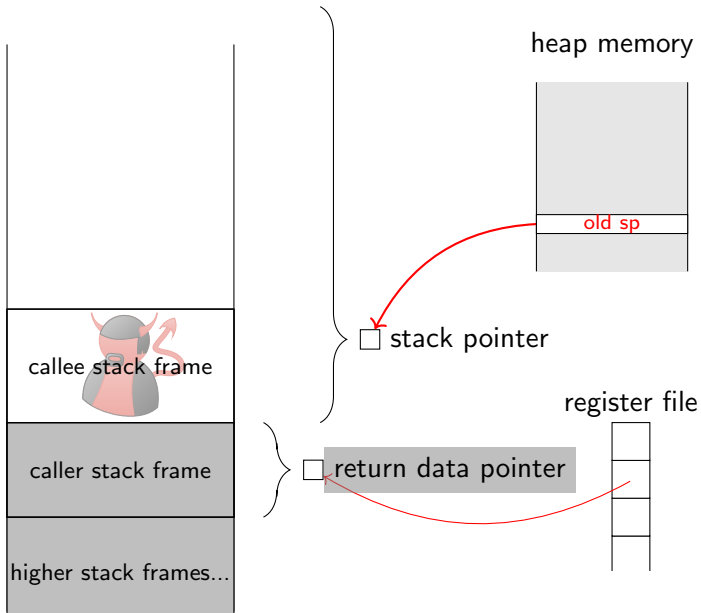
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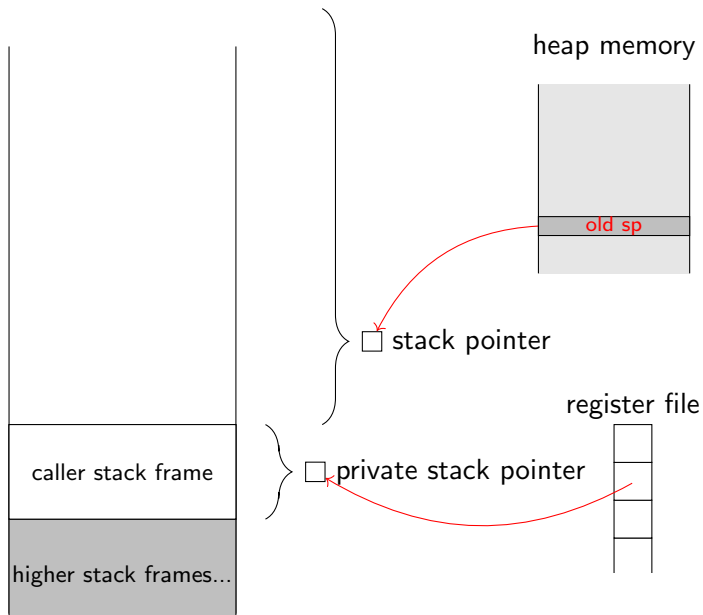
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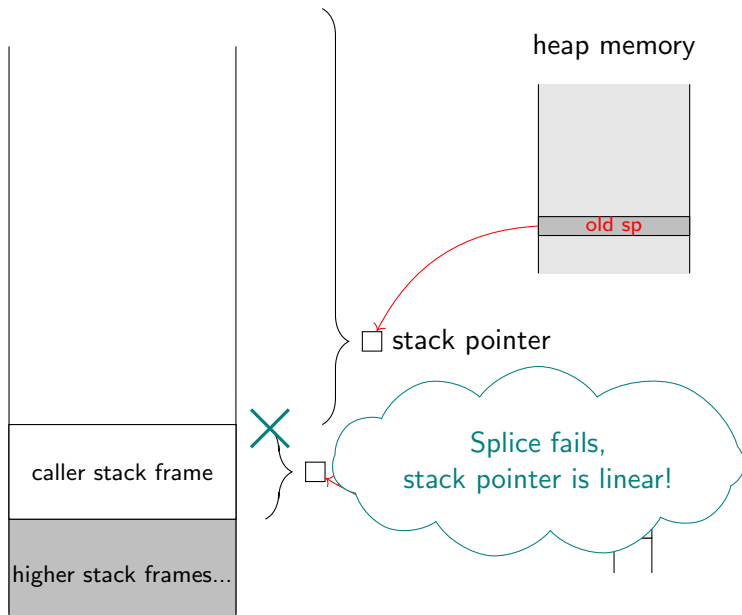
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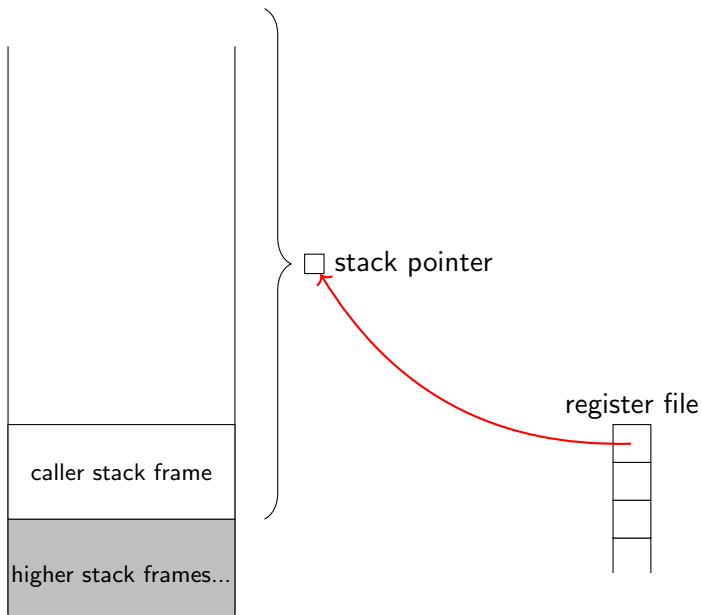
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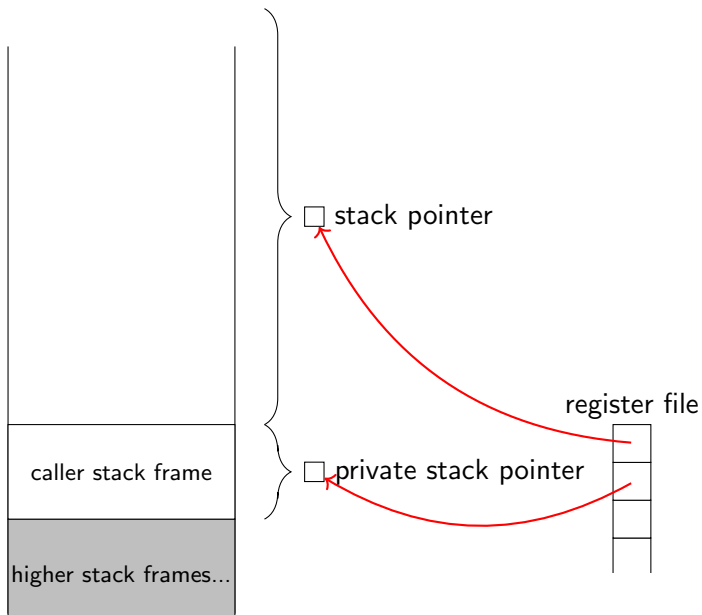
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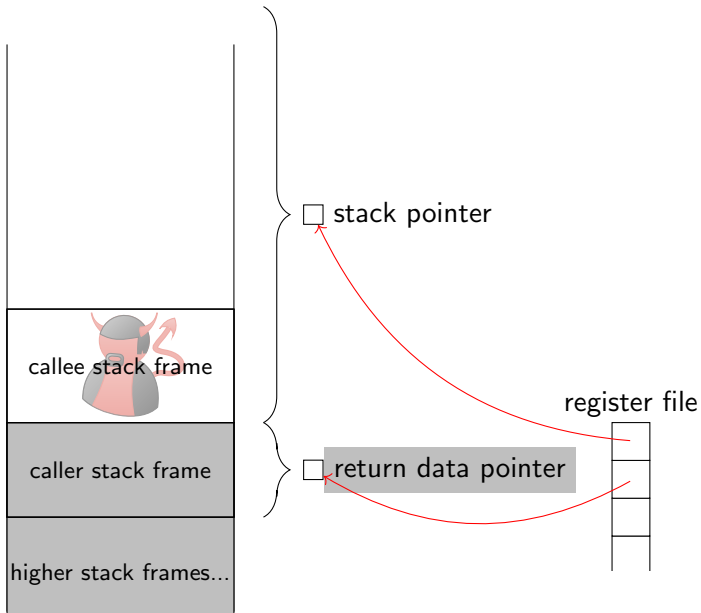
Linear Capabilities Prevent Attack 2



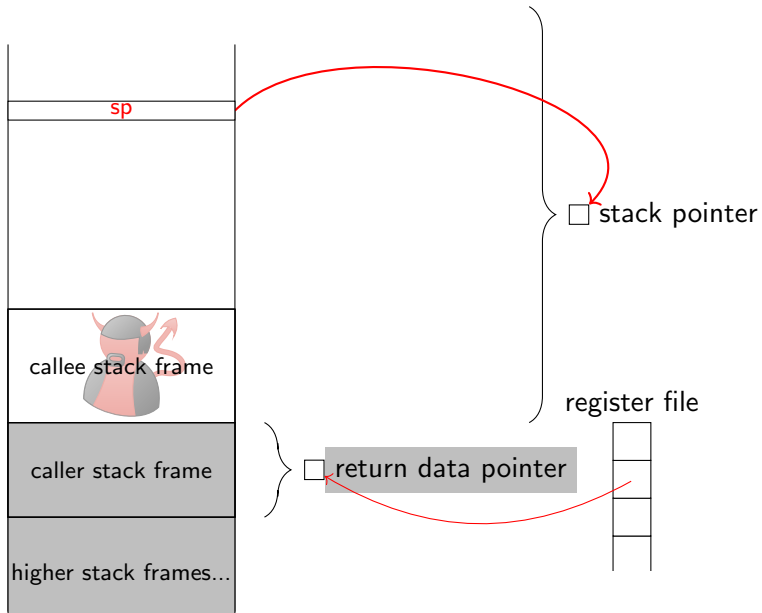
Linear Capabilities Prevent Attack 2



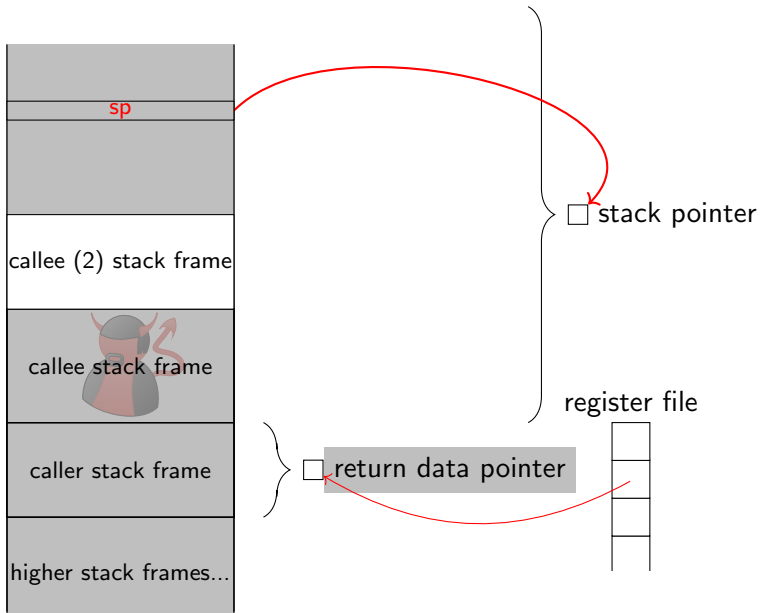
Linear Capabilities Prevent Attack 2



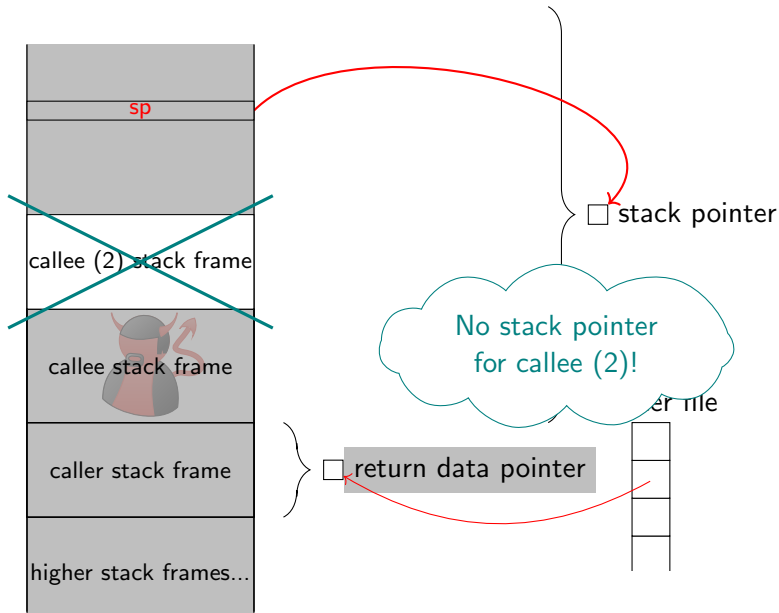
Linear Capabilities Prevent Attack 2



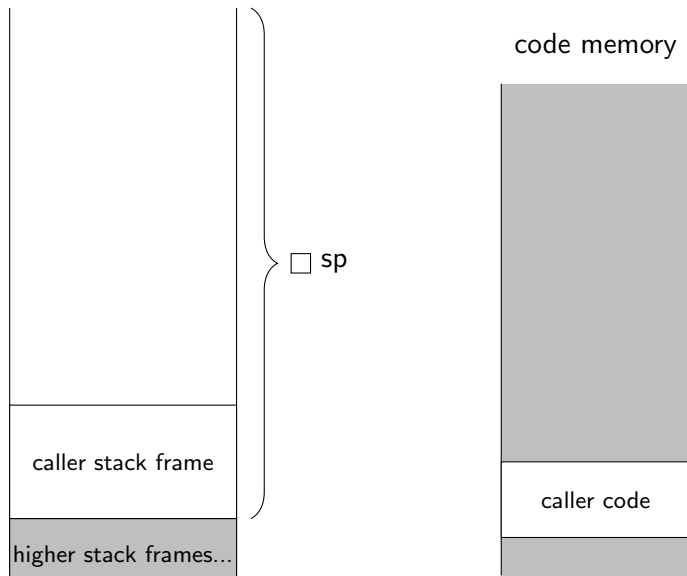
Linear Capabilities Prevent Attack 2



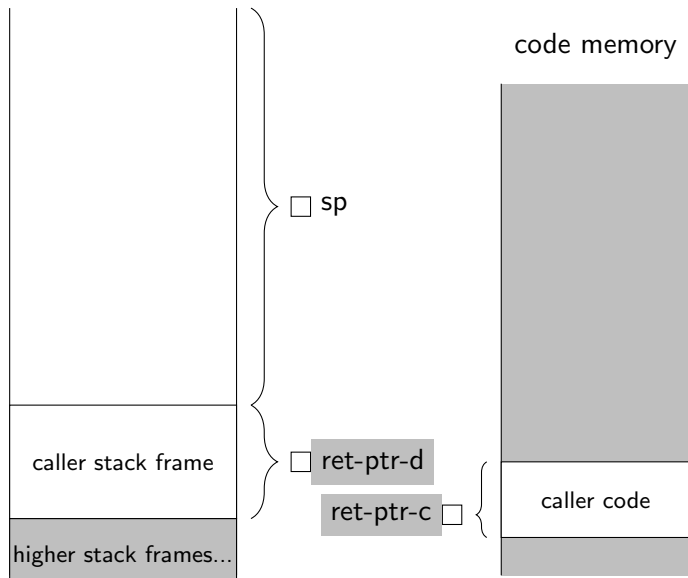
Linear Capabilities Prevent Attack 2



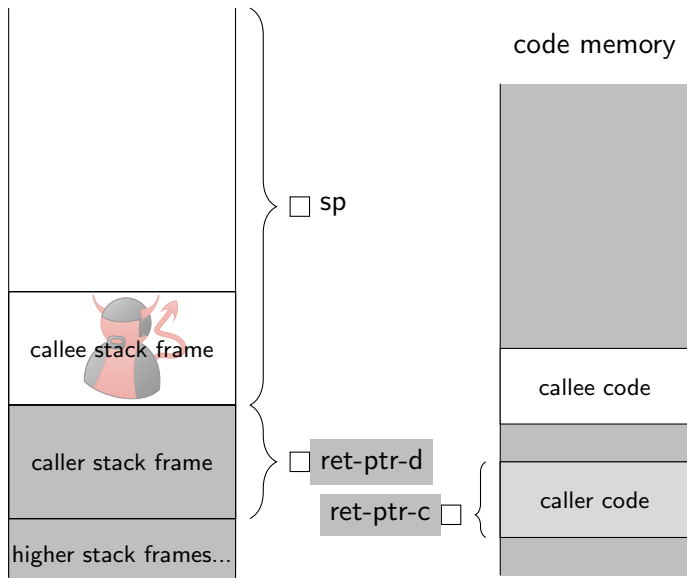
Linear Capabilities Prevent Attack 3



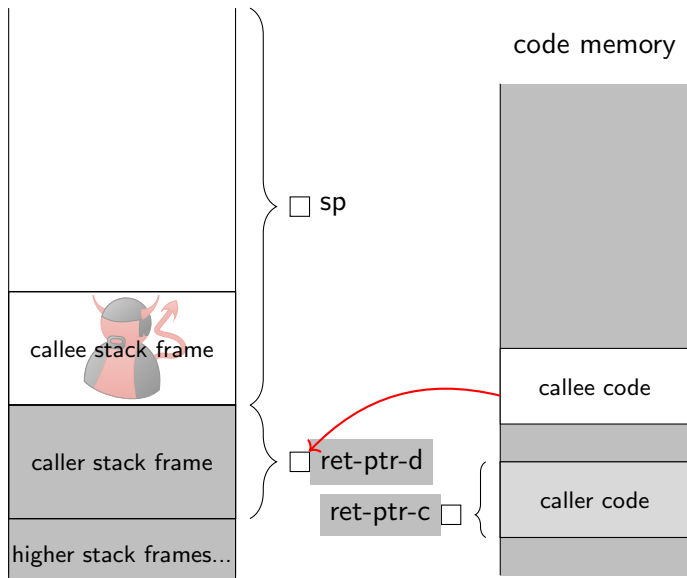
Linear Capabilities Prevent Attack 3



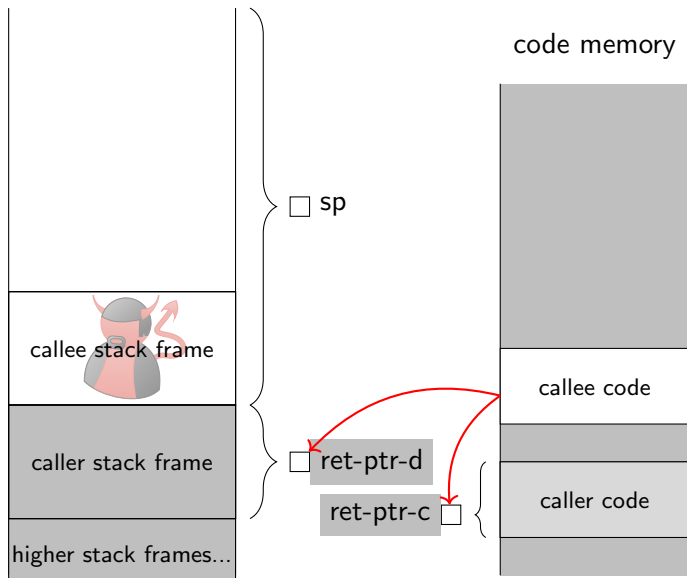
Linear Capabilities Prevent Attack 3



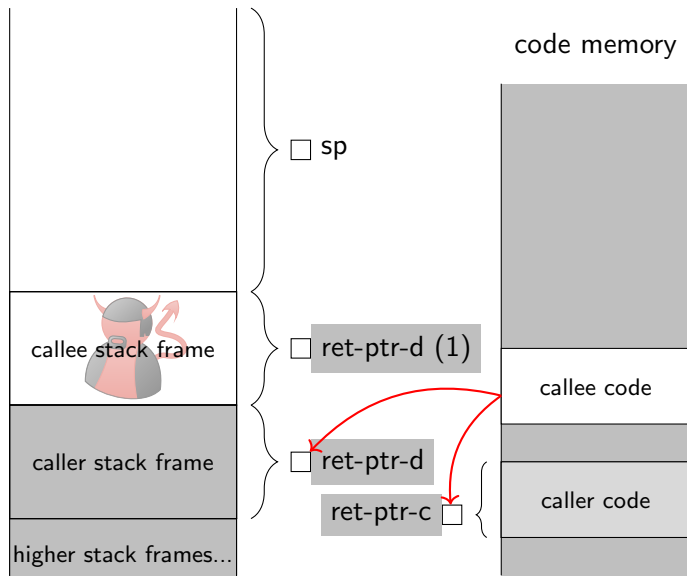
Linear Capabilities Prevent Attack 3



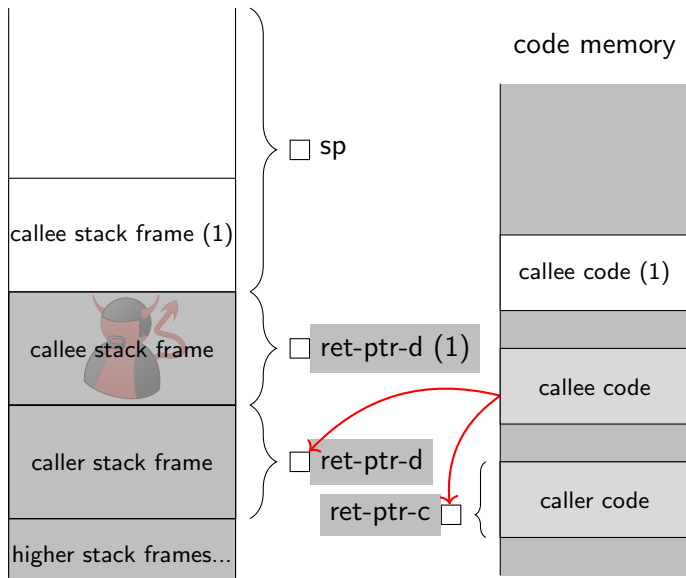
Linear Capabilities Prevent Attack 3



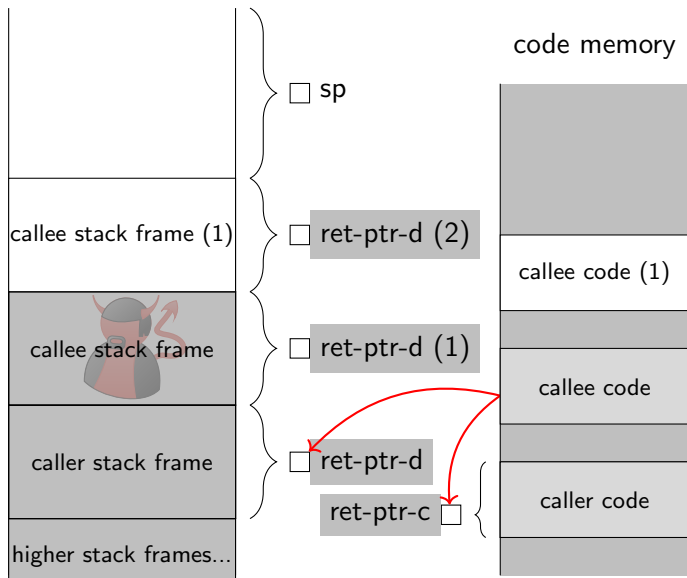
Linear Capabilities Prevent Attack 3



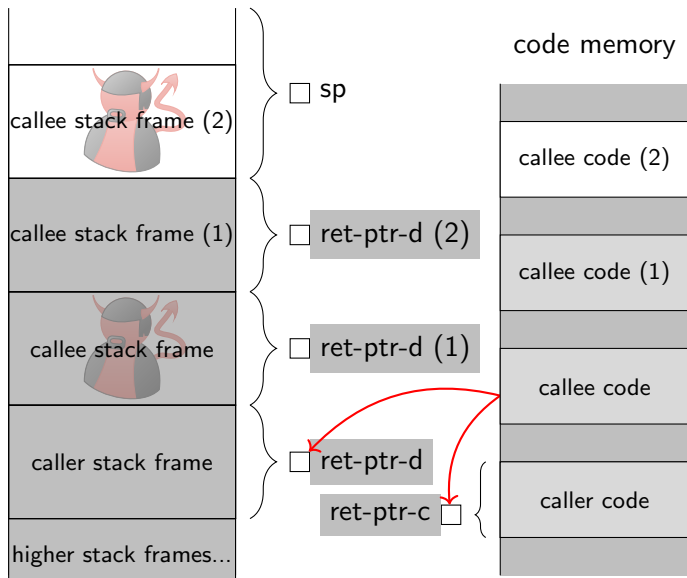
Linear Capabilities Prevent Attack 3



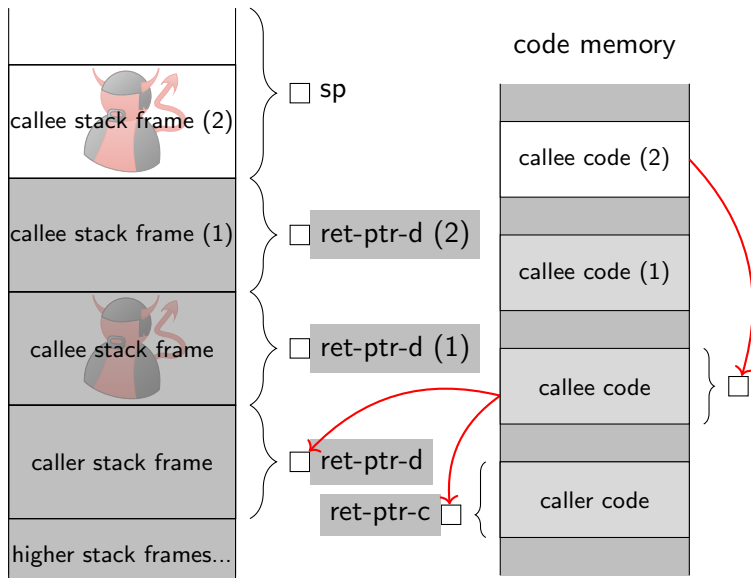
Linear Capabilities Prevent Attack 3



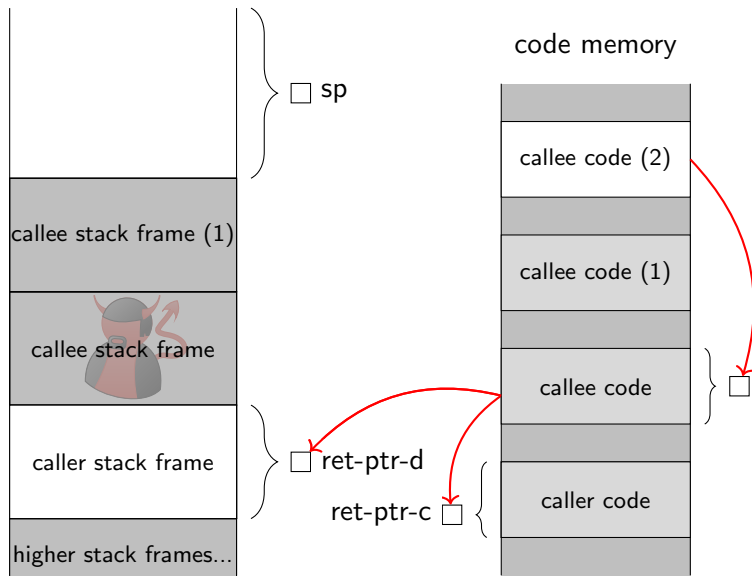
Linear Capabilities Prevent Attack 3



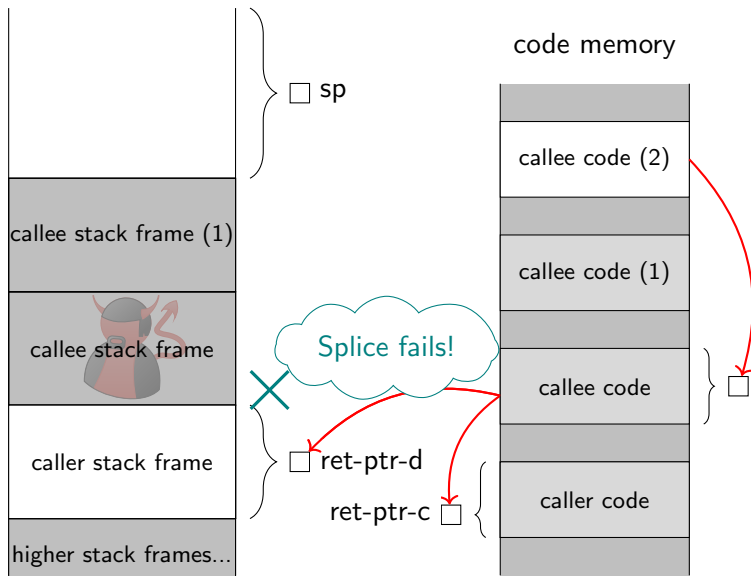
Linear Capabilities Prevent Attack 3



Linear Capabilities Prevent Attack 3



Linear Capabilities Prevent Attack 3



Stack and return pointer security

- ▶ Desirable properties:
 - ▶ Well-bracketed control flow
 - ▶ Stack frame encapsulation
- ▶ How to enforce?
 - ▶ Capabilities?
 - ▶ Not enough: three attacks!
 - ▶ CHERI Local capabilities?
 - ▶ Cannot leave registers
 - ▶ Works, but... [Skorstengaard et al., ESOP 2018]
 - ▶ CHERI Linear capabilities?
 - ▶ Non-copyable capabilities
 - ▶ Works perfectly?

Formally?

- ▶ Prove correctness?

Formally?

- ▶ Formulate correctness?
- ▶ Prove correctness?

Formally?

- ▶ Formulate correctness?
 - ▶ Fully abstract compilation
- ▶ Prove correctness?

Formally?

- ▶ Formulate correctness?
 - ▶ Idea: well-bracketed version of target assembly
 - ▶ Compiler replaces call/returns with calling convention
 - ▶ Fully abstract compilation
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 - ▶ Back-translation as embedding
 - ▶ Cross-language step-indexed Kripke logical relation

Conclusion

- ▶ Enforcing well-bracketedness and stack frame encapsulation on a capability machine
- ▶ Local capabilities work [Skorstengaard et al, ESOP 2018]
- ▶ Linear capabilities work better!
 - ▶ but don't exist... yet?
- ▶ Correctness as fully abstract compilation from well-bracketed version of target language.

Thanks

Questions?

Backup slide: The Awkward Example

$$\tau \stackrel{\text{def}}{=} (\textit{unit} \rightarrow \textit{unit}) \rightarrow \textit{int}$$

$$e_1 \stackrel{\text{def}}{=} \begin{cases} \text{let } x = \text{ref } 0 \text{ in} \\ \lambda f. x := 0; f \text{ unit}; x := 1; f \text{ unit}; !x \end{cases}$$

$$e_2 \stackrel{\text{def}}{=} \lambda f. (f \text{ unit}; f \text{ unit}; 1)$$